#### BARGAINING, MARKETS (& AUCTIONS)

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### Suppose you want to sell/buy one Microsoft stock, how would you do it?

## Suppose you want to sell/buy an oil field, how would you do it?

# Suppose you want to sell/buy a piece of art, what would be your prefered mechanism?

#### Introduction

- Auctions are widely studied economic mechanisms
- Auctions refer to arbitrary resource allocation problems with self-motivated participants: Auctioneer and bidders
- Auction (selling item(s)): one seller, multiple buyers *e.g., selling a CD on eBay*
- Reverse auction (buying item(s)): one buyer, multiple sellers

#### e.g., procurement

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- Transfer of assets from public to private sector
  - Right to drill oil, off-shore oil lease
  - Use the 4G spectrum
- Government and private corporations (construction, education, etc.)
- Private firms sell products (flowers, fish, tobacco, livestock, diamonds, ...)
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The object ends up in the hands of the person, who values it the most (*resale does not increase efficiency*).

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#### Open versus sealed bid auctions

#### **Open bid auction**

Bidders (competitors) are informed of each other and do also observe each others behavior.

#### Sealed bid auction (also closed bid auction)

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Open descending auction where the auctioneer calls out a rather high price, lowering it until a player indicates his interest. The first player doing so wins the object to the given price.



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The counterpart to the Dutch auction. The auctioneer starts with a small price. By raising the price in small steps players indicate if they are still willing to pay the new price. It ends when only one person is in the game. He receives the object and pays the price at which the second last bidder dropped out at. (*e.g.: arts in an auction house*)



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### Private versus common value

#### **Private value**

The valuation of a bidder is independent of the valuations other bidders hold for the item. Further, no bidder knows with certainty the valuation of the other bidders.

#### (Pure) common value

The (pure) common value is the same for every bidder, but bidders have different private information about what that value actually is.

*Example: In an auction of an oil field the amount of oil is unknown, but different bidders have different geological signals and learning another signal would change the valuation of a bidder.* 

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### Private value auctions

- Bidders  $i = 1, \ldots, n$
- One object to be sold
- Bidder *i* observes a "signal"  $S_i \sim F(\cdot)$ , with typical realisation  $s_i \in [0, \overline{s}]$
- Bidder's signals  $S_i, \ldots, S_n$  are independent
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A set of auction rules will give rise to a game between bidders.

# Vickrey auction (sealed bid second price)

- Bidders are asked to submit sealed bids  $b_1, \cdots, b_n$
- Bidder who submits highest bid wins the object
- Winner pays the amount of the second highest bid

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Bid  $b_i$  means *i* will win  $\iff$  the price is below  $b_i$ Bid  $b_i > s_i \Rightarrow$  sometimes *i* will win at price above value Bid  $b_i < s_i \Rightarrow$  sometimes *i* will loose at price below value

# Vickrey auction: Expected revenue

- Seller's revenue equals second highest value.
- Let  $S^{i:n}$  denote the *i*th highest of *n* draws from distribution *F*.
- Seller's expected revenue is  $\mathbb{E}\left[S^{2:n}\right]$ .

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# Optimal bid for first price auction

Suppose bidders  $j \neq i$  bid  $b_j = b(s_j), b(\cdot)$  increasing. Bidder *i*'s expected payoff:

$$U(b_i, s_i) = (s_i - b_i) \cdot Pr[b_j = b(S_j) \le b_i, \forall j \ne i]$$

Bidder *i* chooses  $b_i$  to solve:

$$\max_{b_i}(s_i-b_i)F^{n-1}(b^{-1}(b_i))$$

where  $F(\cdot)$  is the probability that a random draw from *F* is smaller than  $\cdot$ . First order condition (differentiate w.r.t.  $b_i$ ):

$$0 = (s_i - b_i)(n-1)F^{n-2}(b^{-1}(b_i))f(b^{-1}(b_i))\frac{1}{b'(b^{-1}(b_i))} - F^{n-1}(b^{-1}(b_i))$$

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This differential equation can be solved using the boundary condition b(0) = 0:

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- Also one can show that equilibrium is unique.

### Expected First Price Auction Revenue

• Revenue is highest bid  $b(s^{1:n})$ ; expected revenue is  $\mathbb{E}[b(S^{1:n})]$ .

$$b(s) = s - \frac{\int_0^s F^{n-1}(\tilde{s})d\tilde{s}}{F^{n-1}(s)} = \frac{1}{F^{n-1}(s)} \int_0^s \tilde{s}F^{n-1}(\tilde{s})d\tilde{s} = \mathbb{E}\left[S^{1:n-1}|S^{1:n-1} \le s\right]$$

That is, if a bidder has signal *s*, he sets his bid equal to the expectation of the highest of the other n - 1 values, conditional on all those values being less than his own.

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### Revenue equivalence theorem

#### **Theorem (Myerson 1981)**

Suppose *n* bidders have private values  $s_i, \dots, s_n$  identically and independently distributed with cdf  $F(\cdot)$ . Then any equilibrium of any auction game in which

- 1) the bidder with the highest value wins the object,
- a bidder with value 0 gets zero profits,

generates the same revenue in expectation.

# Risk neutrality is necessary for revenue equivalence

#### • Risk-averse agents

- for bidders:
  - Dutch, first-price sealed-bid  $\geq$  Vickrey, English
  - Compared to a risk neutral bidder, a risk averse bidder will bid higher
  - ("buy" insurance against the possibility of loosing)
  - (Utility of winning with a lower bid < utility consequence of loosing the object)
- For auctioneer: Dutch, first-price sealed bid ≤ Vickrey, English
- Risk-seeking agents
  - The expected revenue in third-price is greater than the expected revenue in second-price (English)
  - Under constant risk-attitude: (k + 1)-price is preferable to k- price

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# Private value is necessary for revenue equivalence

### Results for non-private value auctions

- Dutch strategically equivalent to first price sealed bid
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#### **Theorem: Revenue non-equivalence**

- We are playing a second price, sealed-bid auction
- You are bidding for a bag of coins with less than 10,000 Rappen
- The winner(s) will play the second highest bid and receive the amount in the jar
- Website: https://scienceexperiment.online/classroom/r/eDhNWt



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# A little auction

- We are playing a second price, sealed-bid auction
- You are bidding for TIHS
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### The winner's curse

- In a common value auction each bidder must recognize that he/she wins the object only when he/she has the highest signal
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# Multi-unit auctions

### multiple indistinguishable items for sale

Examples:

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- Barrels of oil
- Pork belies
- Trans-Atlantic backbone bandwidth from NYC to Paris

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- Auction of multiple, distinguishable items
- Bidders have preferences over item combinations
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#### Task: The UK wanted (in 2000) to allocate "air space" for 3G mobile usage

Why an auction is a good choice:

- Utility to companies unknown to government; auction is method most likely allocating resource to those who can use them most valuably (rather than for example a "competition")
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- 22.5 billion pounds were raised
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Binmore:

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Hal Varian leads the economics team designing the auctioning of ad-space.

- Multi-unit
- Multi-item
- Dynamic element (repeated games)

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>50 billion USD revenue per year



Hal Varian on Google auctions:

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### Some introductory texts

- Vijay Krishna: Auction Theory (Academic Press)
- Paul Klemperer: Auction Theory: A guide to the literature (Journal of Economics Survey)
- Tuomas Sandholm COURSE: CS 15-892 Foundations of Electronic Marketplaces (CMU)